

Project
Manager
Ali Alkhaiyat

STEM Display B

Secretary &
Client Contact
David Rankin

Team 15



Budget
Liaison
Carlos Shields

Website
Developer
Kevin Park

[1]

Project Description



The Wonder Factory

Interactive center of Science, Technology, Engineering, Art, and Math (STEM/STEAM) in Flagstaff, AZ

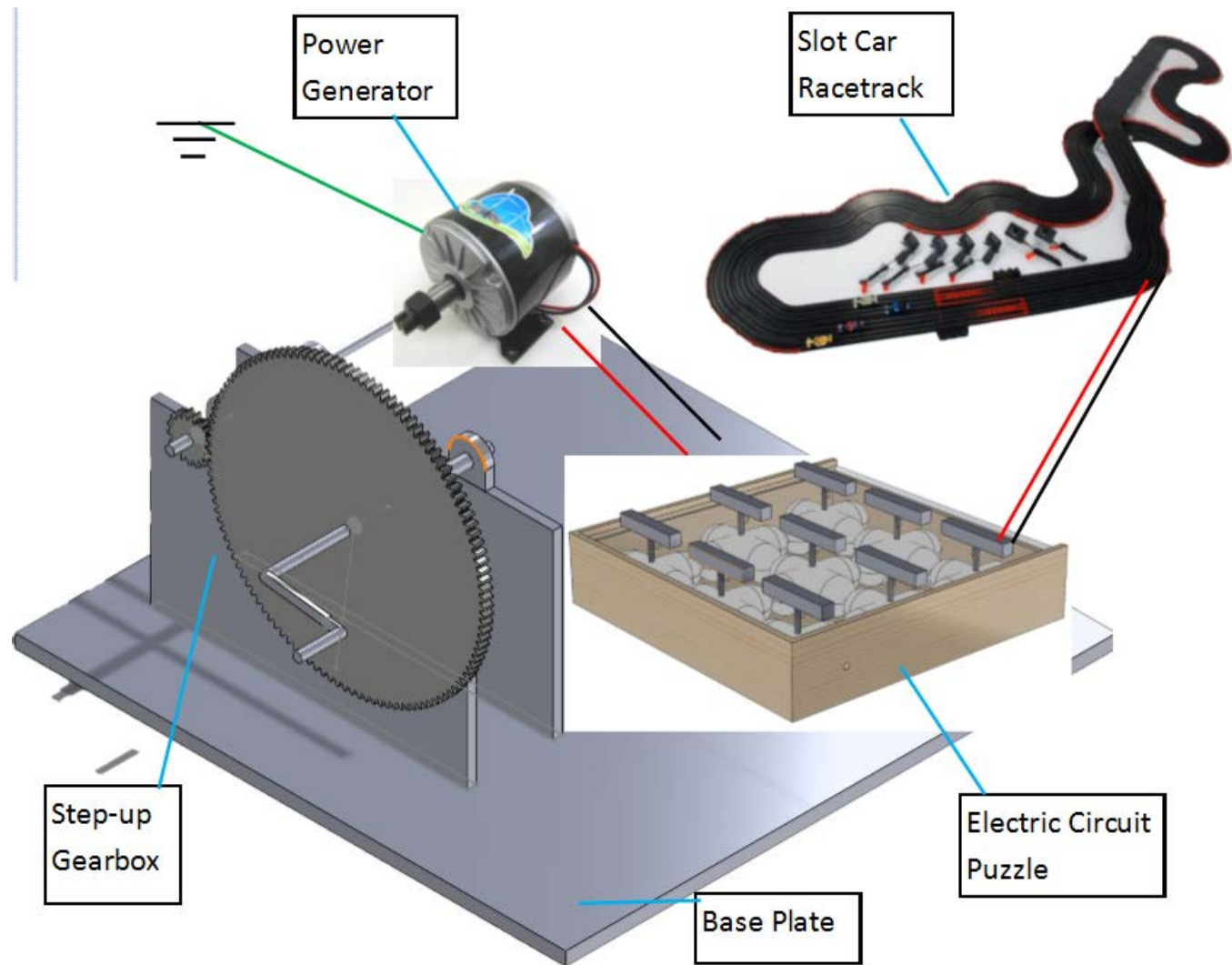
[1]

Project Description

- Must be safe to all users per applicable safety standards. Safety is our first priority!!
- Must be ready upon completion of this capstone sequence
- Must select, design, build, and test one final unique idea
- Should test the interactive display in a similar setting to expected everyday use
- Must raise some of the funds required to finish the project
- Must interact with the clients in order to maintain parity with their expectations

Design Description

An Engineer's Pit Race



David Rankin 11/30/2016
The Wonder Factory STEM
Display B - Team 15

Designs Description

- Counted down to start the competition
- Each station will read about how gears work, gear ratios for speed, and moment arms
- Users choose gears and crank arm and mount onto gearbox
- Users then solve the electric circuit puzzle to transfer power from generator to slot car racetrack
- While rotating gearbox, each team will race their slot car against the other stations!

Design Requirements

Customer Requirements:

- Portability
- Safety
- Multiple users capable
- Tactility
- Auditory
- Visibility
- Project into role
- Feel intelligent
- Simplicity

Schedule - Gantt Chart

	Start Date	End Date	Duration	Accountable	Week 13				Week 14				Week 15					
					24-Nov	25-Nov	26-Nov	27-Nov	28-Nov	29-Nov	30-Nov	1-Dec	2-Dec	3-Dec	4-Dec	5-Dec	6-Dec	7-Dec
Final Presentation	24-Nov	30-Nov	7d	Team														
Team Meeting Minutes Week 14	30-Nov	30-Nov	1d	Team														
Team Meeting Minutes Week 15	5-Dec	5-Dec	1d	Team														
Wonder Factory Meeting 4	6-Dec	6-Dec	1d	Team														
Staff Meeting 4	7-Dec	7-Dec	1d	Team														
Final Prototype	1-Dec	9-Dec	4d	Team														

	Start Date	End Date	Duration	Accountable	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6	Week 7	Week 8	Week 9	Week 10	Week 11	Week 12	Week 13	Week 14	Week 15
					16-Jan	23-Jan	30-Jan	6-Feb	13-Feb	20-Feb	27-Feb	6-Mar	20-Mar	27-Mar	3-Apr	10-Apr	17-Apr	24-Apr	1-May
Team Meetings Week 1	16-Jan	16-Jan	1d	Team															
Staff Meetings Week 2	23-Jan	23-Jan	1d	Team															
Individual Post Mortem Week 2	23-Jan	23-Jan	1d	Team															
Progress Presentations Week 3	30-Jan	30-Jan	1d	Team															
Team Meetings Week 4	6-Feb	6-Feb	1d	Team															
Hardware Review 1 Week 5	13-Feb	13-Feb	1d	Team															
Staff Meetings Week 6	20-Feb	20-Feb	1d	Team															
Team Meetings Week 7	27-Feb	27-Feb	1d	Team															
Midpoint Report Week 7	27-Feb	27-Feb	1d	Team															
Midpoint Review Presentations Week 8	6-Mar	6-Mar	1d	Team															
Hardware Review 2 Week 9	20-Mar	20-Mar	1d	Team															
Team Meetings Week 10	27-Mar	27-Mar	1d	Team															
Staff Meetings Week 11	3-Apr	3-Apr	1d	Team															
Draft of Poster Week 11	3-Apr	3-Apr	1d	Team															
Presentation walk-throughs Week 12	10-Apr	10-Apr	1d	Team															
Final Poster Week 12	10-Apr	10-Apr	1d	Team															
Final Product Testing Proof Week 13	17-Apr	17-Apr	1d	Team															
Draft of Operation/AssemblyManual Week 13	17-Apr	17-Apr	1d	Team															
UGRADS presentations Week 14	24-Apr	24-Apr	1d	Team															
Operation/AssemblyManual Week 14	24-Apr	24-Apr	1d	Team															
Team Meetings Week 15	1-May	1-May	1d	Team															
Final Report Week 15	1-May	1-May	1d	Team															

Budget

\$1,500 (Fundraising Optional)

Spent so far: \$229.95 The track and \$155.00 for 1 generator

Balance: 1270.05

Generator was bought out of pocket and we plan to charge our account in the future.

Expected expenses:

2 player: \$1116.04

3 player: \$1510.09

4 player: \$1904.14

We may need to request additional expenses or do some fund raising if we plan to do the 4 player model. The 3 player and 2 player look feasible with our current budget.

QUESTIONS?

THANK YOU!

References

[1] *The Wonder Factory* [Online]. Available: www.facebook.com/thewonderfactoryflagstaff